



Activity 1. Matching Game

Game Instructions

There are many ways that you can choose to play this game. Feel free to use any of the options below or make your own spin off! We recommend that you go over the vocabulary with the group before playing the game, but if you are dealing with an advanced group this may not be necessary. First, cut out all of the words and matching definitions. Once you have everything cut out, choose an option for how to play below or come up with your own method.

Option One – Find Your Match

1. Assign cards with a term to half of the group and cards with the matching definitions to the other half of the group. You may need to only use a portion of the cards if you have a smaller group and use the remaining cards in another round.
2. Once the group each has a card, give them 60 seconds (more or less depending on how advanced the group is) and tell them to find the person with the matching card to theirs!
3. Once time is up, see which members found the correct match. Rearrange members into the correct pairs if they are wrong.
4. Repeat this exercise, or use the cards you were unable to fit the first round!

Option Two – Working Together

1. Split your group into multiple teams. The groups could be as small as two or as big as you want, depending on how advanced the members are.
2. Split the cards up between each of groups, making sure each group has the matching definition card for each term given to them. You may also print off multiple copies of the cards so each group has the full set.
3. Allow each group a certain amount of time to try to match each term to its definition.
4. Once they are done, go over the correct matches with all the groups or allow groups to switch stations to see if another group can fix any wrong matches.

Option Three – Classroom Style

1. Arrange your group in a way so they are all facing you. You may choose to familiarize the group with the terms and definitions before moving on to the next steps.
2. Hold up each definition and read it off to the members of the group, asking them to try recall the matching term. It may be helpful to have a list of the possible terms somewhere they can see.
3. If they cannot recall the term, you may tell them what the correct term is or put the definition aside and come back to it.
4. To make this a little more difficult, you can try reading off the term instead of the definitions and ask that members try to recall the definition of each term.

Option Four – Memory

1. Put matching terms and definitions face down in a grid like fashion. Feel free to choose the amount of terms you choose to use depending on your group size and previous knowledge. Be sure to include the definition for each term you put down.
2. Ask each group member to flip over two cards at a time, with the ultimate goal of flipping over the matching term and definition. The first few rounds will likely not result in matches, but will help with memorizing some of the locations of specific words/definitions.
3. If a member thinks they have a match, ask them to remove the word and definition from the grid. Review their match; if it is correct, leave it out of the game until the end. If it is wrong, put face down in their original positions and resume gameplay.
4. The game ends when all terms and definitions are matched. You can choose to tally matches from each individual group member to find a “winner”, or allow for a collaborative win.